

# CPRE 492 WEEKLY REPORT 20

*Project Molecule*

22 – 28 February 2017

May1739

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## 2 WEEKLY SUMMARY

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Each member did work to finish up their parts to get ready for integration. We discussed the path to integration again due to a change in plans. We determined we are behind our initial schedule, but have a path forward.

## 3 PAST WEEK ACCOMPLISHMENTS

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All Members:

- Integration plans

Ryan Wade:

- TODO

Nathan Volkert:

- Worked further on permissions and testing
- Started integration with molecule common library

Daniel Griffen:

- Created IPC backend
- Integrating network library with atom library
- Documentation
- Helped with design of atom

Alex Berns:

- Form builder Work

## 4 INDIVIDUAL CONTRIBUTIONS

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NAME	Hours	Semester Total	Cumulative
Ryan Wade	19	100	220
Nathan Volkert	15	87	189
Daniel Griffen	22	94	228
Alex Berns	14	95	194

## 5 COMMENTS AND EXTENDED DISCUSSION

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### 5.1 NETWORKING

Documentation for molecule common is located at:

[https://may1739-molecule.gitlab.io/molecule-common/dev/doc/molecule\\_common/](https://may1739-molecule.gitlab.io/molecule-common/dev/doc/molecule_common/)

### 5.2 PARTICLE PACKAGING

TODO

### 5.3 UI COMMUNICATION

TODO

## 6 PLAN FOR COMING WEEK

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Nat: More testing. Adding to Common Lib. Documenting.

Once handlers are done, can integrate. Think about how to demo in a few weeks. Needs steps to create success and failure. Think of final system scenario.

Alex: Next week will be migrating to rust. If more time, export.

Transition to integration of Rust UI Server to do the: request + socket -> response

Ryan: Tie rust UI server into system.

Dan: Will pick up some work from Ryan.

Ryan + Dan: Handlers will be done next week. Then connect permissions

## 7 SUMMARY OF WEEKLY ADVISOR MEETING

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### 7.1 THIS WEEKS ACCOMPLISHMENTS

Nat: Worked on bugs with the permissions layer. App Installs working and other nodes can call its apps.

Alex: UI Builder is behind. Exporter is not started yet. Still working on the updating of components

Ryan: Rust now runs the UI Server. Communication manager (atom) work continued, messages move but not finished. State store is tested and working.

Dan: Streams finished. Multiple Communication now works. Documentation.

## 7.2 NOTES

Since we can register features on the fly. We need to figure out how to store function pointers on the fly for apps.

## 7.3 HOW FAR BEHIND?

Handlers for permission are not build yet. Anticipate Next Week

Rust UI builder is not done. Anticipate Next Week

System Startup will take longer than a week. Starting of that will be done next week

One particle communicates to other particles

Alex: Look at Molecule Common for an example of the server. Its not final.

## 7.4 OLD GOALS

End of Feb: basic demo of system

Mid to late march: UI Working

End of March (21?): "final demo"

Apps and systems, with synchronized UI and stuff

April: Fix Bugs

Integration Parts

1. UI Builder Rust: Not Working
2. Atomic Layer communication with other atomic layer
3. Atomic Layer to run permissions
4. UI Particle in system: Working

## 7.5 NEXT WEEK PROMISES

Nate: More testing. Adding to Common Lib. Documenting.

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